

vtech®

V. SMILE Baby™  
INFANT DEVELOPMENT SYSTEM

Disney  
baby

Pooh's Hundred  
Acre Wood Adventure



User's Manual

© Disney  
Based on the  
"Winnie The Pooh"  
works by A.A. Milne  
and E.H. Shepard.

Dear Parent,

At **VTech**<sup>®</sup>, we know that there is nothing more special than watching your baby discover something new for the first time. These moments become even more rewarding when you see your baby share and smile in the excitement of these important discoveries. That is why **VTech**<sup>®</sup> created the **V.Smile Baby**<sup>™</sup> **Infant Development System**, a unique grow-with-me development system designed especially for the youngest learners aged 9 to 36 months. The learning grows as your baby grows!

The **V.Smile Baby**<sup>™</sup> **Infant Development System** combines a baby-friendly wireless activity panel, age-appropriate curriculum, entertaining images, and fun early learning activities into a unique experience for babies and parents to share together. The **V.Smile Baby**<sup>™</sup> **Infant Development System** engages even the littlest learner with three grow-with-me play modes: Play Time, Watch & Learn, and Learn & Explore. Babies go from playing with the activity panel, to watching educational videos complete with baby sign language, to directing their own play on the TV screen by choosing subjects they want to learn.

As part of the **V.Smile Baby**<sup>™</sup> **Infant Development System**, **VTech**<sup>®</sup> offers a library of Baby Smartridges based on popular children's environments that engage and invite your baby to play and discover. Each Baby Smartridge features a variety of learning activities, baby sign language, 'grow-with-me' play, and lovable characters to guide your baby on a learning journey.

"**V.Smile Baby**<sup>™</sup> extends the classic activity center into an interactive, enriching educational experience for infants and toddlers especially when played with a loving adult," says Dr. Lise Eliot, neuroscientist and author of *What's Going on in There? How the Brain and Mind Develop in the First Five Years of Life*.

"The traditional activity center, which includes different shapes, colors and sounds, will captivate your baby, while the interchangeable Baby Smartridges will reduce boredom and introduce your child to a variety of important early-learning concepts and vocabulary."

At **VTech**<sup>®</sup>, we are proud to provide parents with a sensory-rich learning tool for their little ones. Tapping into a baby's natural curiosity, creativity and passion for learning, **VTech**<sup>®</sup> makes every encounter an opportunity for discovery. We thank you for trusting **VTech**<sup>®</sup> with the important job of helping your child grow.

Sincerely,

Your Friends at **VTech**<sup>®</sup>

To learn more about the **V.Smile Baby**<sup>™</sup> **Infant Development System** and other **VTech**<sup>®</sup> toys, visit [www.vtechkids.com](http://www.vtechkids.com)

## Introduction

Join everyone's favorite chubby little cubby and his gang and step into the Hundred Acre Woods to learn colors, shapes, counting, nature sounds, opposites, jumping, clapping, and bouncing. The Winnie the Pooh Hundred Acre Wood Adventure Baby Smartridge™ also introduces your baby to beginner words with baby sign language.

## Getting Started

### Step 1: To Begin Play

To begin play, slide the ON/OFF Switch on the activity panel to the ON (🔌) position. Next, slide the TV Play/Play Alone Switch on the activity panel to the TV Play (📺) mode.



### Step 2: Choose Your Play Mode

Slide the Mode Selector Switch on the activity panel to the Play Time Mode, the Watch & Learn Mode or the Learn & Explore Mode. When you have selected a play mode, press any button to continue.



## Step 3: Selecting An Activity

Press a shape button to choose one of the five activities. In the Watch & Learn Mode, the Baby Sign Language activity will be added. Press the large purple button to select the Baby Sign Language activity.



## Features

### 3 Modes of Play



Play Time

#### Play Time Mode (Suggested ages 9 months and up)

The Play Time Mode is designed specifically with curious babies in mind. This mode of play allows babies to explore each of the activities with the press of a button. Babies will be rewarded with fun animations, sounds and basic learning curriculum.



Watch & Learn

#### Watch & Learn Mode (Suggested ages 18 months and up)

The Watch & Learn Mode functions as a learning video. With over thirty minutes of stimulating images and playful animations, toddlers will be introduced to a variety of learning curriculum including baby sign language, colors, shapes, numbers, vocabulary and much more.



Learn & Explore

#### Learn & Explore Mode (Suggested ages 24 months and up)

The Learn & Explore Mode is geared for the toddler who has the knowledge from the previous two modes and is ready to direct his/her own learning. Simple directions and questions allow toddlers to apply the new information they have acquired.

## EXIT Button

When you press the EXIT button within an activity, it will return you to the activity selection screen. When you press the EXIT button within the activity selection screen, it will return you to the mode selection screen.

## ACTIVITIES

### Educational Curriculum

Activity	Curriculum
Tigger Paints with Colors	Colors, Objects
Piglet Explores Opposites	Opposites, Objects
Rabbit's Number Exercises	Numbers, Counting
Eeyore's Musical River	Melody, Pitch, Rhythm, Tempo, Harmony, Music
Pooh's Sound Adventure	Nature Sounds
Baby Sign Language	Beginner Words



## Tigger Paints with Colors



Tigger is busy painting pictures with his friend Pooh. They will use a rainbow of colors to paint. Do you have a favorite color?

### Game Play



Play Time

**Play Time Mode:** Press the color buttons to explore colors.



Watch & Learn

**Watch & Learn Mode:** Tigger and Pooh are painting pictures. Watch as they introduce colors and objects related to each color.



Learn & Explore

**Learn & Explore Mode:** Toddlers are encouraged to help Tigger find the colors he is looking for.

At the end of each activity, you will be rewarded with a fun song!

## Piglet Explores Opposites



Join Piglet and Pooh as they journey through the woods, searching for opposites.

**Game Play**

Play Time

**Play Time Mode:** Press the color buttons to have fun discovering opposites with Piglet.



Watch &amp; Learn

**Watch & Learn Mode:** Piglet and Pooh introduce a variety of opposites they have discovered in the forest.



Learn &amp; Explore

**Explore & Learn Mode:** Press the buttons to choose an opposite to learn about.

At the end of each activity, you will be rewarded with a fun song!

**Rabbit's Number Exercises**

Bend and stretch, and bend and stretch! Join Rabbit and Pooh as they exercise their way through lessons in numbers and counting.

**Game Play**

Play Time

**Play Time Mode:** Press the color buttons to watch Rabbit bounce around while learning to count from one to five.



Watch &amp; Learn

**Watch & Learn Mode:** Rabbit and Pooh are exercising! Learn numbers, counting and simple, fun exercises by following along.



**Learn & Explore Mode:** Help Rabbit and Pooh count their exercises by pressing the buttons the correct number of times.

At the end of each activity, you will be rewarded with a fun song!

## Eeyore's Musical River



The Musical River is overflowing with learning and fun as Eeyore and Pooh explore the wonderful world of music.

### Game Play



**Play Time Mode:** Press the color buttons to explore with Eeyore.



**Watch & Learn Mode:** Pooh and Eeyore give a quick lesson in music theory with many musical examples.



**Learn & Explore Mode:** Press the shape buttons to play a variety of songs note by note.

At the end of each activity, you will be rewarded with a fun song!



## Pooh's Sound Adventure



Down in the meadow, there are so many new sounds Pooh is discovering. What new sounds do you hear?

### Game Play



Play Time

**Play Time Mode:** Press the color buttons to have fun exploring nature sounds with Pooh.



Watch & Learn

**Watch & Learn Mode:** Pooh hears lots of new sounds. Listen closely as new sounds, animals and objects are introduced.



Learn & Explore

**Learn & Explore Mode:** Pooh thinks he hears something- listen carefully! Press the shape buttons to help Pooh find what is making the different sounds.

At the end of each activity, you will be rewarded with a fun song!

## Baby Sign Language - Beginner Words



### Game Play



Watch & Learn

This activity only appears in the Watch & Learn mode. Teach baby to start talking with their hands. Research has proven that babies who sign speak earlier, experience less frustration, and benefit intellectually. Watch as Rabbit introduces beginner word signs including hello, goodbye, hug, kiss and sleepy.

## CARE & MAINTENANCE

1. Keep your **V.Smile Baby™** clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep the unit out of direct sunlight and away from direct sources of heat.
3. Remove the batteries when not using it for an extended period of time.
4. Avoid dropping it. **NEVER** try to dismantle it.
5. Always keep the **V.Smile Baby™** away from water.

## WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns, especially on television. While the **V.Smile Baby™ Infant Development System** does not contribute to any additional risks, we do recommend that parents supervise their children while they play games in front of a television. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician.

Please note that focusing on a television screen at close range for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

## TROUBLESHOOTING

Please note that if you try to insert or remove a **Baby Smartridge™** without first turning the unit OFF, you may experience a malfunction. If this happens, and the console does not respond to pressing the ON/OFF button, remove the batteries from the console unit. Then, reinstall the batteries.

## TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number. (The model number is typically located on the back or bottom of your product.)

- The actual problem you are experiencing.
- The actions you took right before the problem occurred.

Internet: [www.vtechkids.com](http://www.vtechkids.com)

Phone: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

## OTHER INFO

### DISCLAIMER AND LIMITATION OF LIABILITY

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### FCC Notice:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

# V. SMILE Baby™

INFANT DEVELOPMENT SYSTEM

Expand your V.Smile Baby™ Smartridge Library  
for never-ending fun with these great titles!



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Collect all Baby Smartridges™

\* Each sold separately and subject to availability



and many more...

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